

# Some field-theoretic ideas out of contact geometry and elementary topology

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# Outline

- 1 Introduction
  - Overview
  - Contact geometry
- 2 Contact TQFT
- 3 Strings, holomorphic curves, beyond

# Overview

- Much progress in the fields of symplectic and contact geometry in recent years.
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  - Moduli spaces of pseudo-holomorphic curves
  - Delicate differential geometry and topology
  - Intricate algebraic structures keeping track of analytic data
- However, *in the simplest cases* some of this structure reduces to some very physical-looking *combinatorics and algebra* which is interesting in its own right.

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- Discuss some of these algebraic and combinatorial results in their own right.  
(No symplectic geometry / contact topology / holomorphic curves assumed.)
- Indicate some of the connections to string topology and holomorphic invariants.



# Contact geometry

Arises out of optics and mechanics.

“The odd-dimensional sibling of symplectic geometry”

## Definition

*A contact structure  $\xi$  on a 3-dimensional manifold  $M$  is a totally non-integrable 2-plane field.*



# Convex surfaces and dividing sets

Giroux (1991): theory of *convex surfaces*.

A contact structure near a disc  $D$  (or more general surface) is determined up to isotopy by a set of non-intersecting curves or *dividing set*  $\Gamma$ .



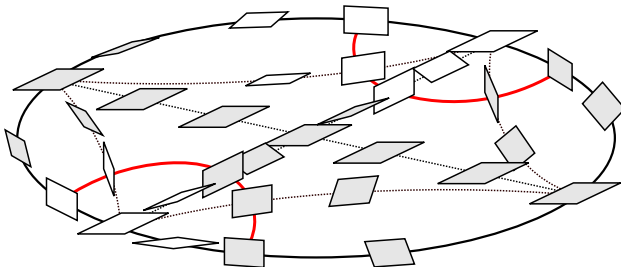
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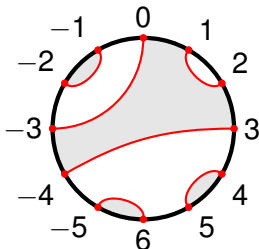
Roughly speaking, the contact planes are

- Tangent to  $\partial D$
- “Perpendicular” to  $D$  precisely along  $\Gamma$



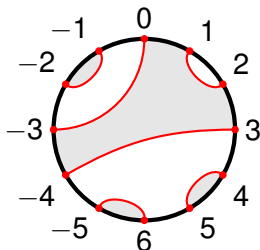
# Chord diagrams

So a *chord diagram* on a disc describes a contact structure.



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- Shading = visible side of contact planes.
- Similar to the structure of *sutures*.

# Overtwisted contact structures

Eliashberg (1989): fundamentally 2 types of contact structures.

- *Overtwisted*: contains an *overtwisted disc*.
- *Tight*: does not.

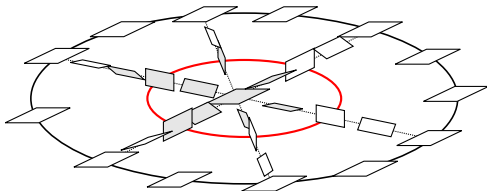


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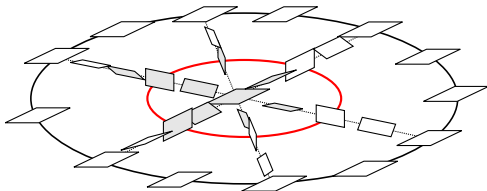


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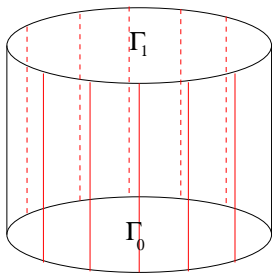
- Overtwisted contact geometry reduces to (well-understood) homotopy theory. Tight contact structures offer important topological information.

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- 2 Contact TQFT
  - “Inner product” on chord diagrams
  - Bypass surgery
  - Contact QFT = Quantum pawn dynamics
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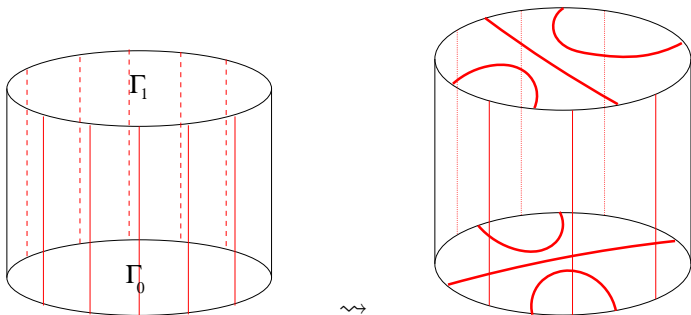
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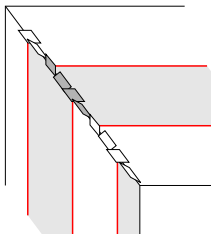
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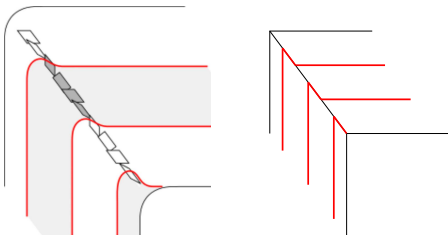
# An “Inner product” on chord diagrams

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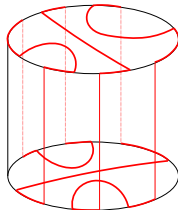
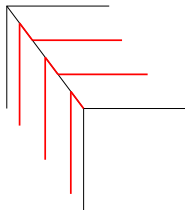
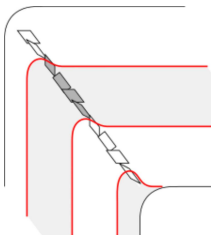
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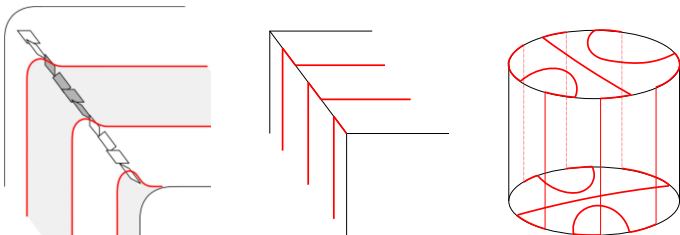
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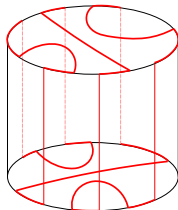


## Definition (M.)

$$\langle \Gamma_0 | \Gamma_1 \rangle = \begin{cases} 1 & \text{if the resulting curves on the cylinder} \\ & \text{form a single connected curve;} \\ 0 & \text{if the result is disconnected.} \end{cases}$$

NB: This “inner product” is not symmetric!

# Contact meaning of the “inner product”



## Proposition (Eliashberg)

Let  $\Gamma_0, \Gamma_1$  be chord diagrams. The following are equivalent:

- $\langle \Gamma_0 | \Gamma_1 \rangle = 1$ .
- The solid cylinder with dividing set  $\Gamma_0$  on the bottom and  $\Gamma_1$  on the top has a tight contact structure.

# Bypass surgery

In a chord diagram on disc  $D$ , consider a sub-disc  $B$  as shown:



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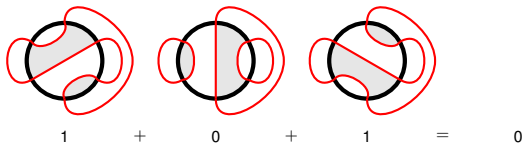
## Proposition

With  $\Gamma, \Gamma', \Gamma''$  as above, for any  $\Gamma_1$ ,

$$\langle \Gamma | \Gamma_1 \rangle + \langle \Gamma' | \Gamma_1 \rangle + \langle \Gamma'' | \Gamma_1 \rangle = 0.$$

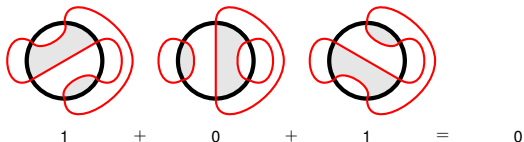
# Bypass surgery

Idea of proof:

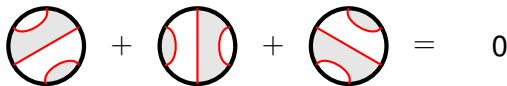


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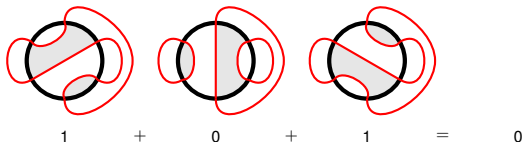


If  $\langle \cdot | \cdot \rangle$  is to be nondegenerate, we should have the following *bypass relation*.

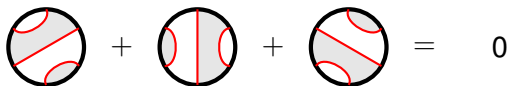


# Bypass surgery

Idea of proof:



If  $\langle \cdot | \cdot \rangle$  is to be nondegenerate, we should have the following *bypass relation*.



So we define a vector space

$$V_n = \frac{\mathbb{Z}_2 \langle \text{Chord diagrams with } n \text{ chords} \rangle}{\text{Bypass relation}}$$



# Contact TQFT = Quantum pawn dynamics

These definitions give many of the properties of a (2+1)-dimensional *topological quantum field theory*.

- Contact structure near disc (2-dim)  $\rightsquigarrow$  “states” in  $V_n$
- Contact structure over cylinder (2+1-dim)  $\rightsquigarrow$  element of  $\mathbb{Z}_2$ .
- “Possibility of a tight contact structure from one state to another”  $\rightsquigarrow$  inner product  $\langle \cdot | \cdot \rangle : V_n \otimes V_n \longrightarrow \mathbb{Z}_2$ .

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(Also: chord diagrams / cylinders form a *category* with distinguished bypass triples — a *triangulated category*.  $V_n$  is its *Grothiendick group*.)

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## Theorem (M.)

$V_n$  has dimension  $2^{n-1}$  and is isomorphic to 1-dimensional quantum pawn dynamics.

# Quantum Pawn Dynamics

Consider pawns on a finite 1-dimensional chessboard.

Pawns move left to right.

“Inner product” describes the possibility of pawn moves.

**Definition (Pawn “inner product”)**

$$\langle w_0 | w_1 \rangle = \begin{cases} 1 & \text{if it is possible for pawns to move from } w_0 \text{ to } w_1 \\ & \text{(this includes the case } w_0 = w_1); \\ 0 & \text{if not.} \end{cases}$$

Very asymmetric — in fact, “booleanization of a partial order”.

E.g.

$$\langle \begin{array}{|c|c|c|c|c|} \hline \text{♙} & & \text{♙} & \text{♙} & & \\ \hline \end{array} \mid \begin{array}{|c|c|c|c|c|} \hline & \text{♙} & \text{♙} & & \text{♙} & \\ \hline \end{array} \rangle = 1$$

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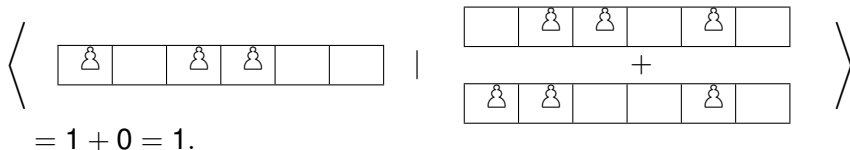
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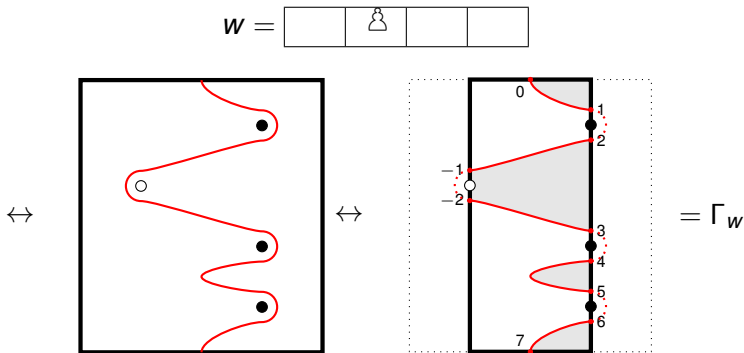
Construction of the *slalom skiing* chord diagram of a chessboard.





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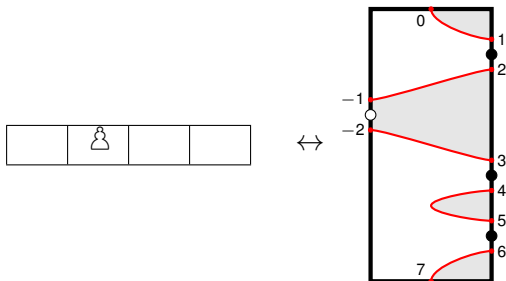
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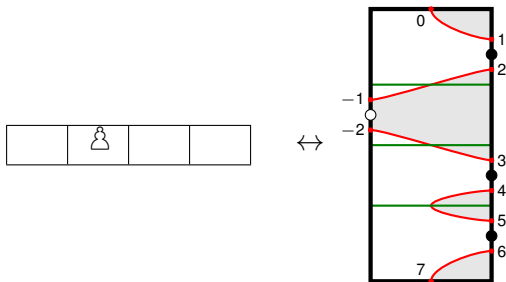
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Pawns correspond to a decomposition of the disc into *squares*.



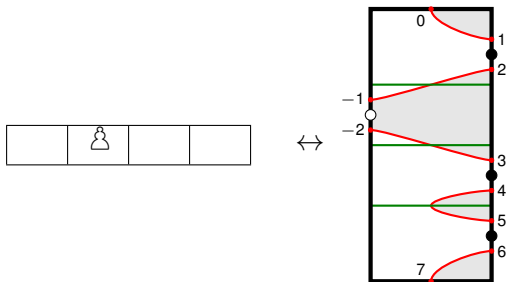
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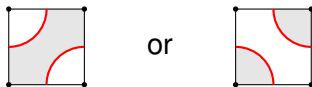


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Note after decomposing along green lines, each square is



Behave partly like *particles* (can be created/annihilated) and partly like *qubits* (binary). Reminiscent of stat. mech...

## Theorem (M.)

$V_n$  has a basis given by the diagrams of chessboards:

$$V_n \cong \mathbb{Z}_2 \langle \text{Chessboards with } n - 1 \text{ squares} \rangle.$$

For any two chessboards  $w_0, w_1$ ,

$$\langle w_0 | w_1 \rangle = \langle \Gamma_{w_0} | \Gamma_{w_1} \rangle.$$

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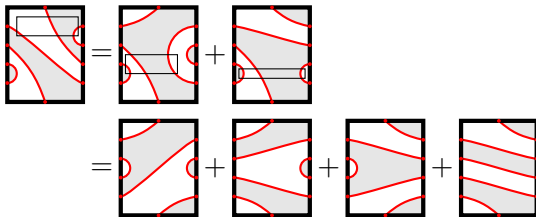
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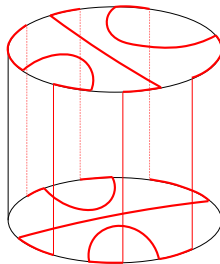
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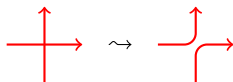
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  - Stringy interpretation
  - Holomorphic invariants

# A “stringy” interpretation of $V_n$

Consider, instead of chord diagrams, a *string complex*:

- *oriented* curves on  $D$  which may intersect, between  $2n$  fixed points on  $\partial D$ , up to homotopy;
- $\widehat{CS}(D^2, F_n) =$  free vector space generated by them;
- *differential* defined by *resolving crossings*:

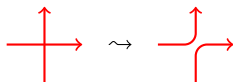




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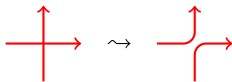
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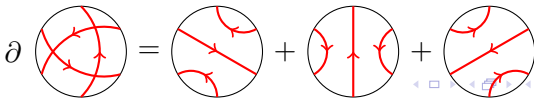
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The “reason” for this:



# The holomorphic origin of $V_n$

We've seen  $V_n$  is:

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$SFH$  is an invariant of *sutured manifolds*  $(M, \Gamma)$  defined by...

- Taking a Heegaard decomposition  $\Sigma, \alpha_1, \dots, \alpha_k, \beta_1, \dots, \beta_k$
- Considering holomorphic curves in  $\Sigma \times I \times \mathbb{R}$  as a symplectic manifold with an almost complex structure
- Chain complex generated by boundary conditions
- Differential counting index-1 holomorphic curves
- Homology of this complex is  $SFH(M, \Gamma)$ .

# Thanks for listening!

## References:

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